

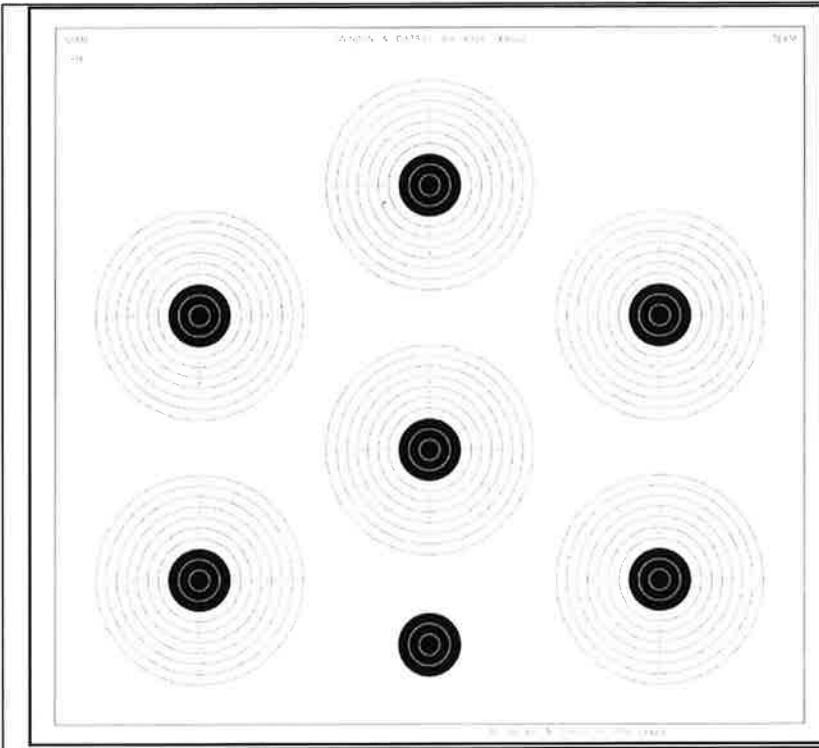


# **Swindon & District Air Rifle League Guide to Scoring**

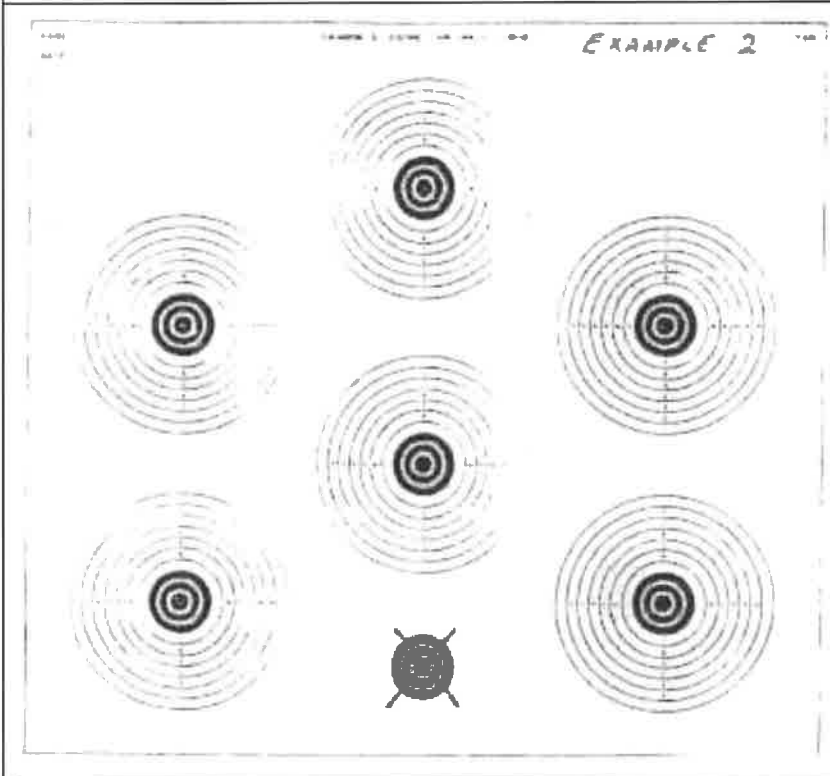
[www.swindon177.co.uk](http://www.swindon177.co.uk)  
[email@swindon177.co.uk](mailto:email@swindon177.co.uk)

### Revision & Issue History

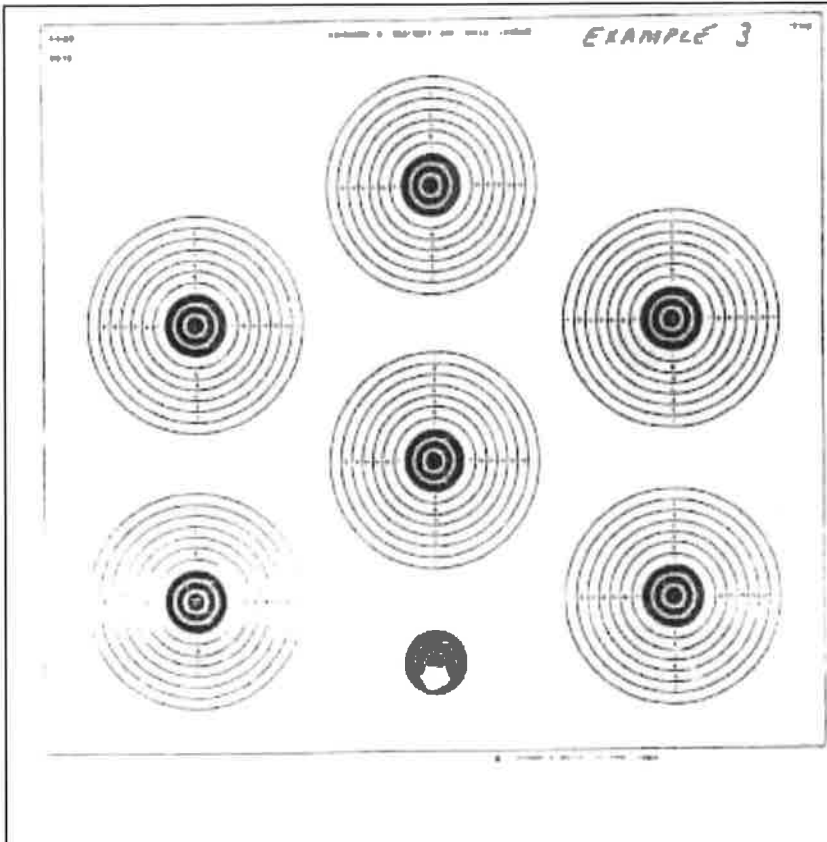
Date	Description	Status
1 Oct 2011	Re-written (no changes)	issued



**Example 1**  
**S & D ARL Official Target**



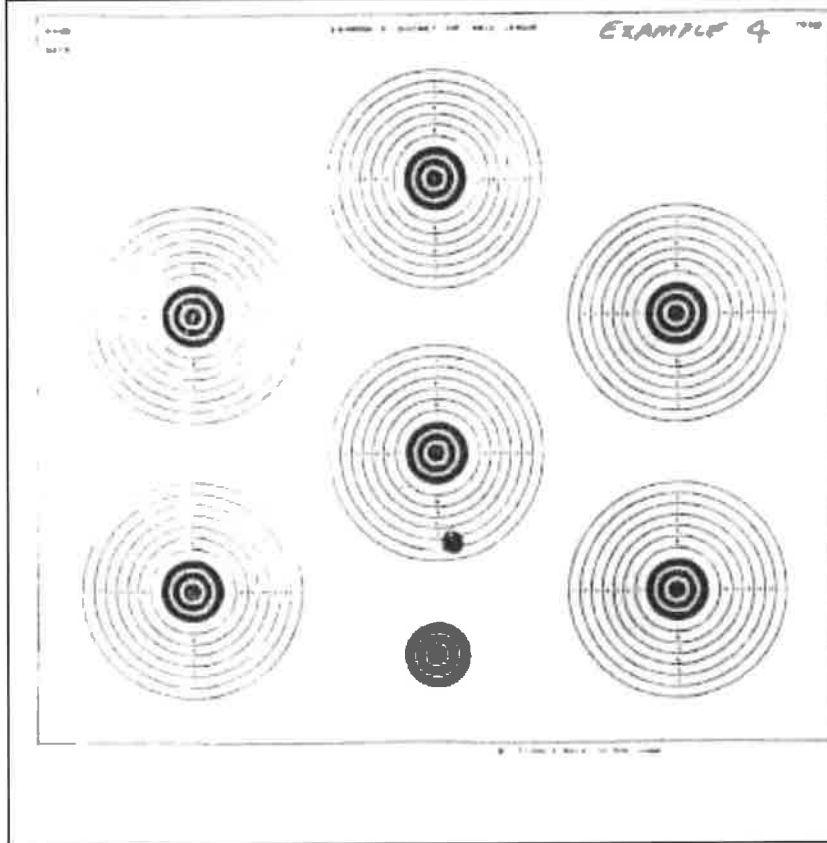
**Example 2**  
**If a Sighter is NOT required:**  
 The Sighter Bull MUST be crossed off before the Shooter commences to fire



**Example 3**

**If a Sighter is required:**

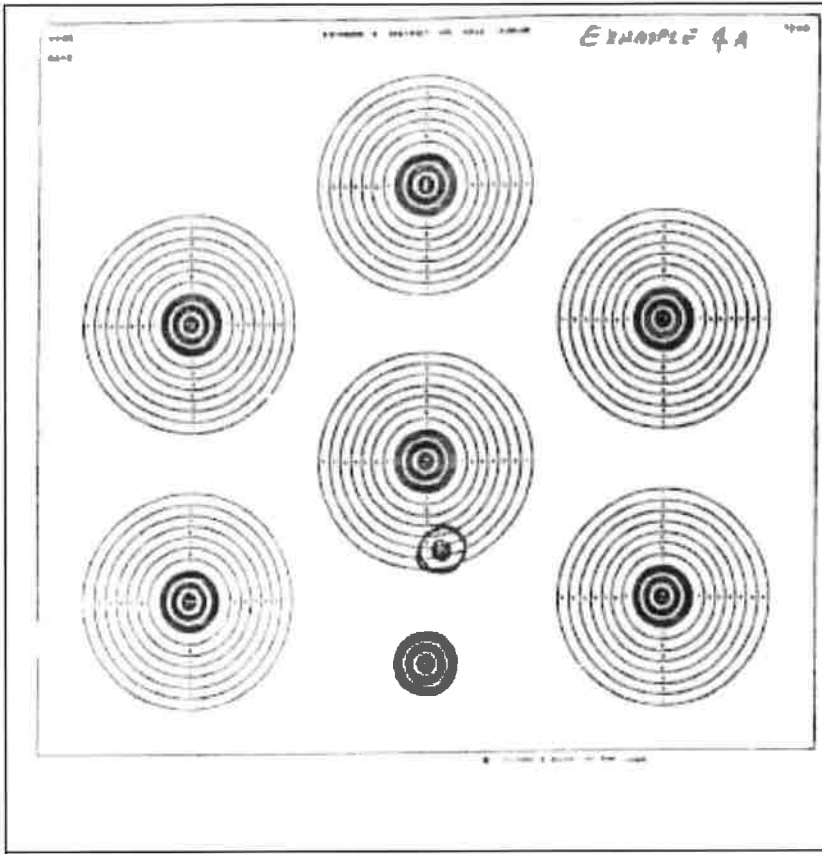
It must be fired first.



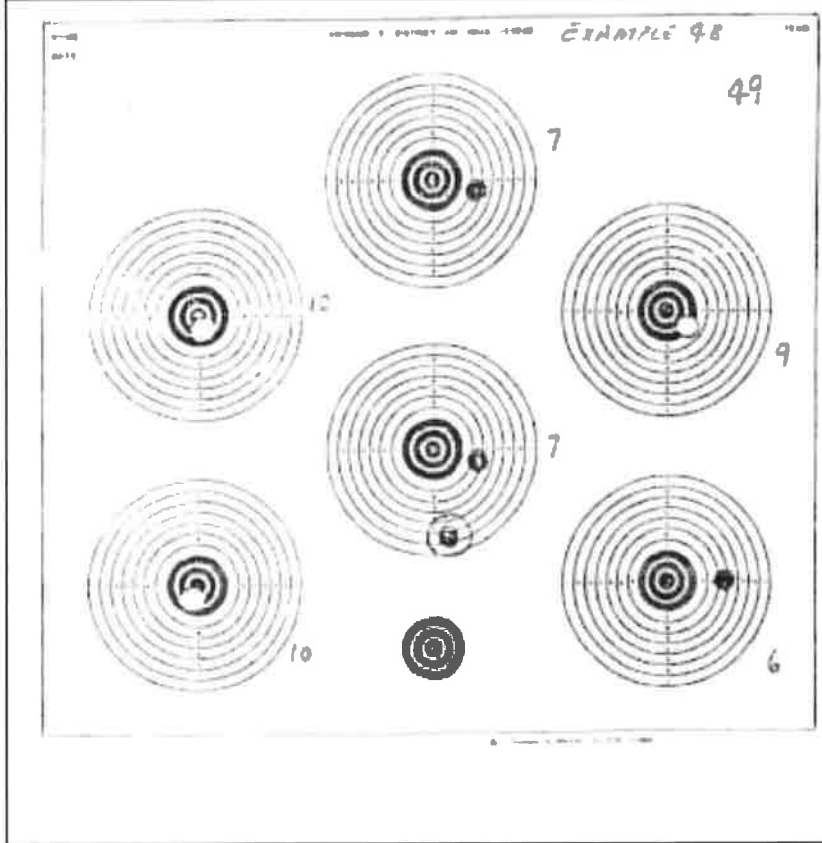
**Example 4**

**Sighter shot on another scoring diagram.**

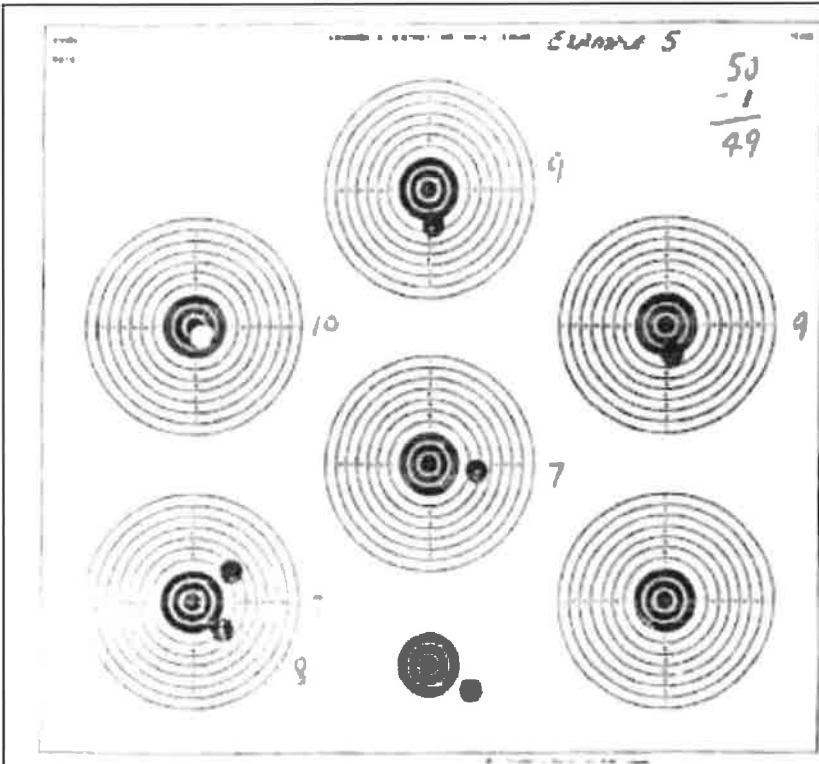
See Example 4a and 4b



**Example 4a**  
 Sighter Shot ringed by both Captains (before further shots are fired).



**Example 4b**  
 Card scored normally.  
 Sighter ringed – No Penalty.

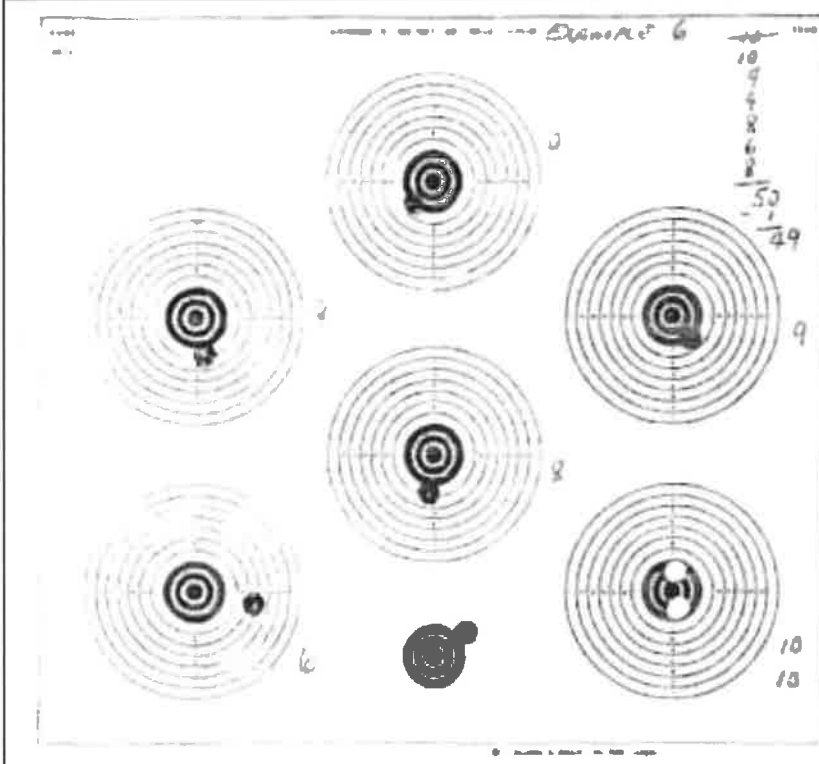


**Example 5**

**Two shots on one diagram:**

All six shots scored, deduct one penalty point.

[Note if all six shots were 10's, score = 60 - 1  
Total 59]

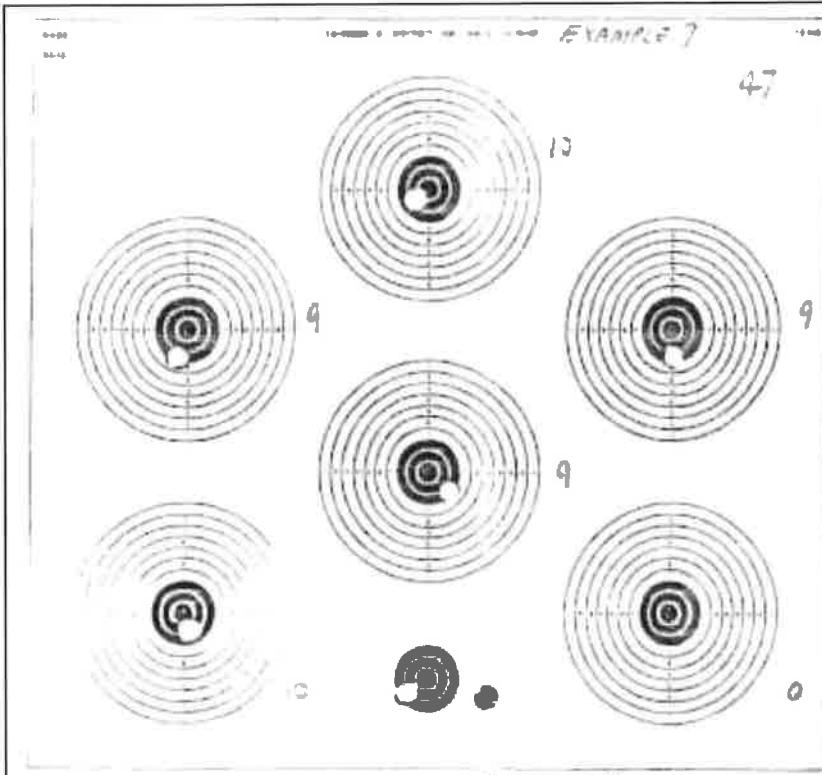


**Example 6**

**7 shots on target:**

Lowest six scored, deduct one penalty point.

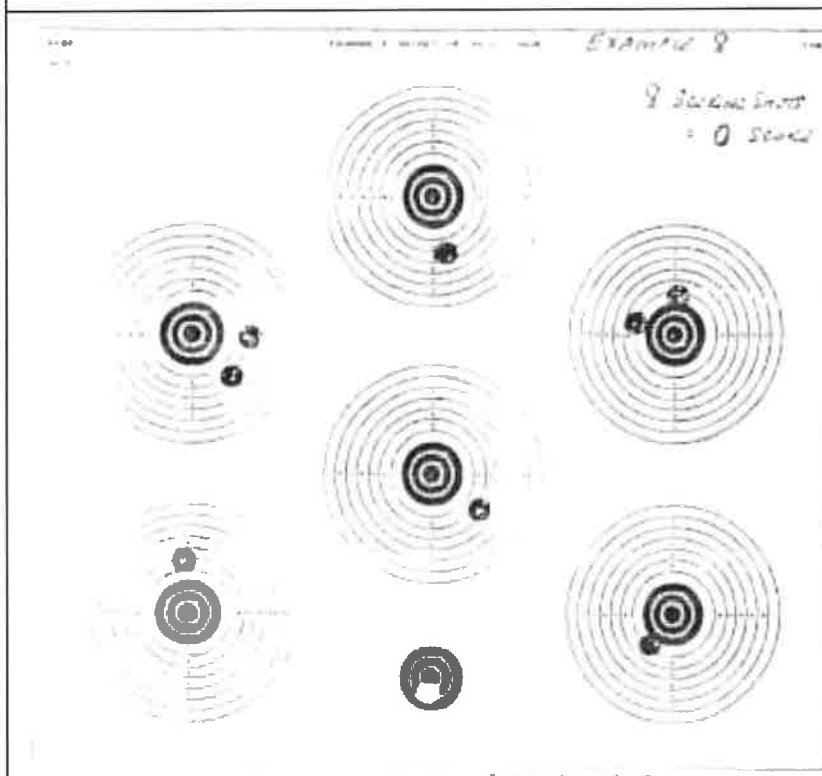
[Note if all seven shots were 10's, score six lowest score = 60 - 1  
Total 59]



**Example 7**

**Two shots on the Sighter diagram:**

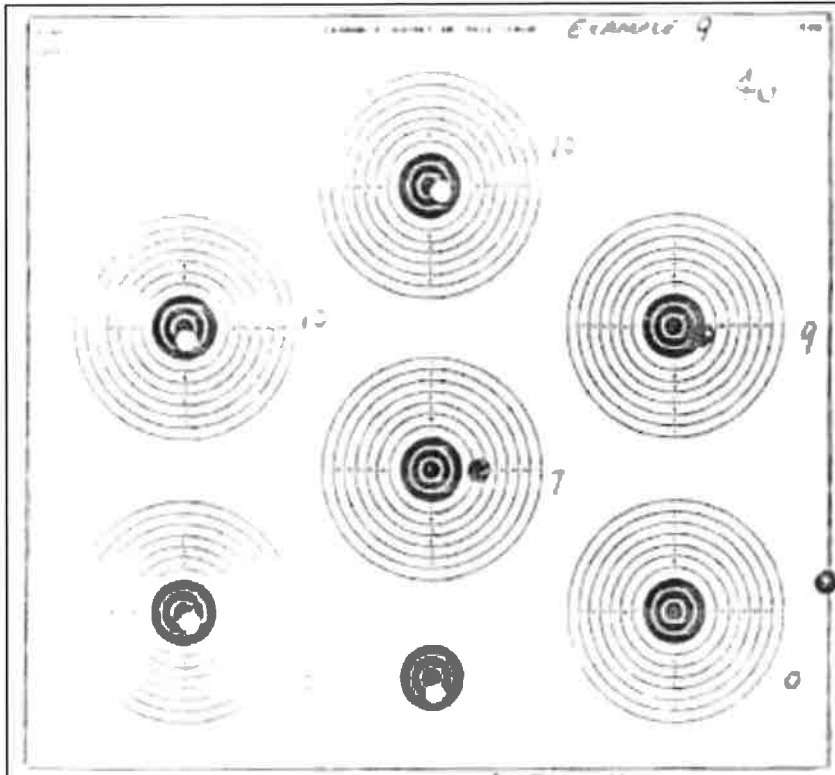
Score lowest including zero.  
i.e. score card as normal



**Example 8**

**Two shots on two diagrams, eight scoring shots:**

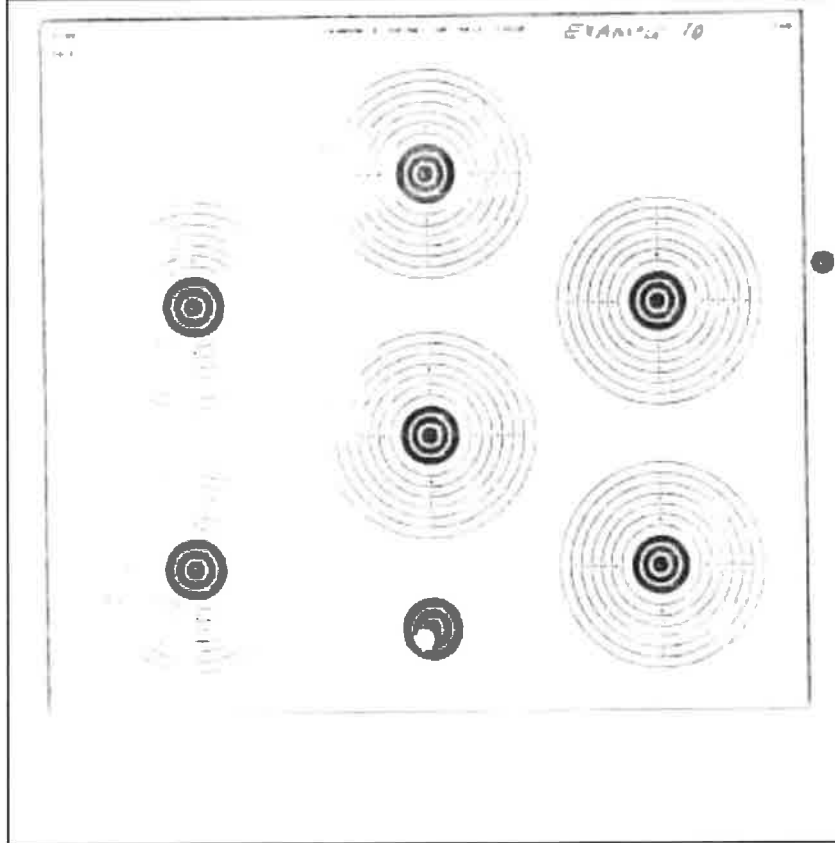
**PENALTY = ZERO Score**  
[In accordance with Rule 42]



**Example 9**

**Shot Inside Black Square not on diagram:**

Score = 0 (zero)

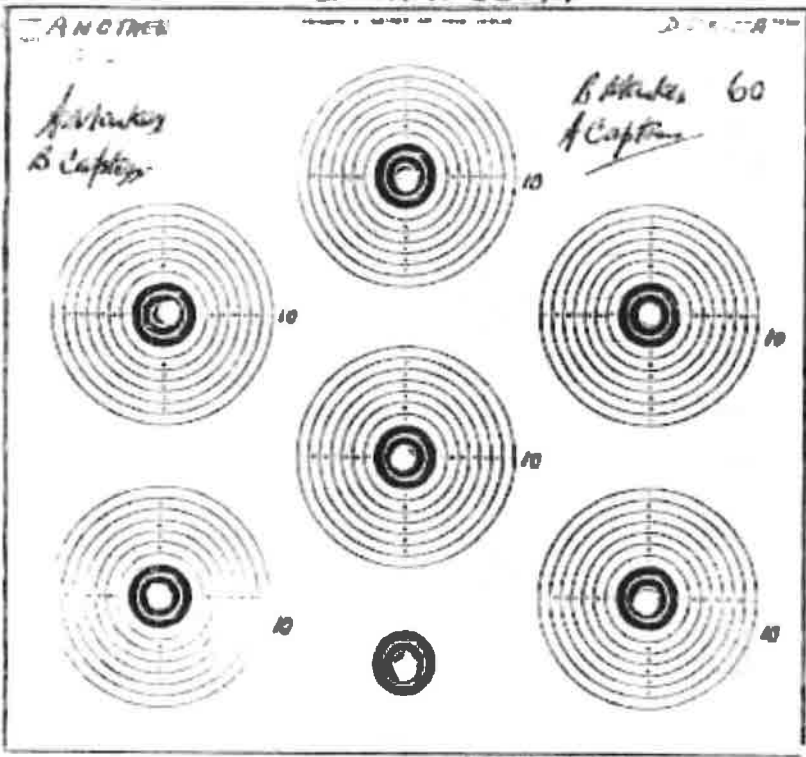


**Example 10**

**Shot Outside Black Square not on diagram:**

Shot to be taken again

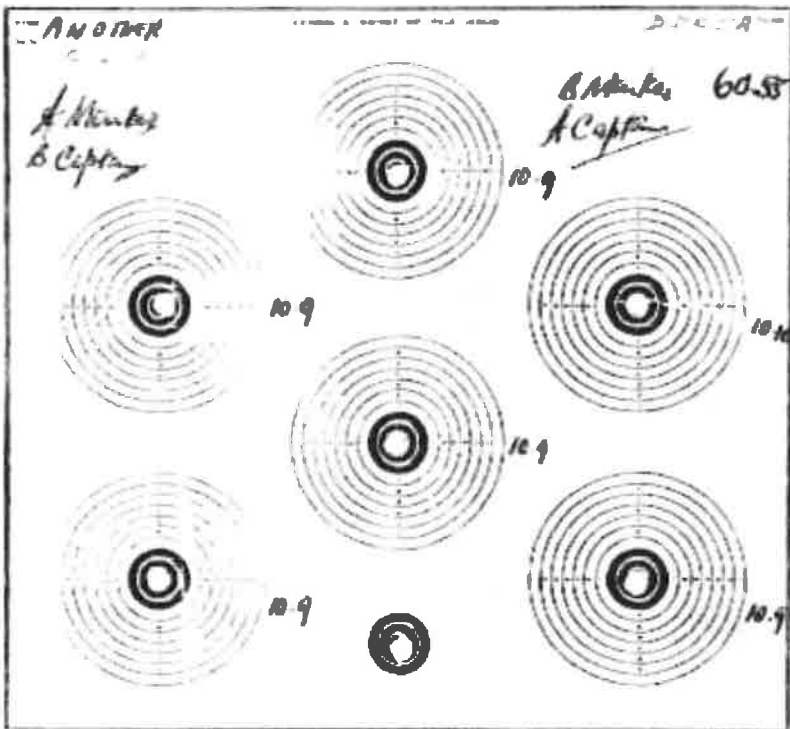


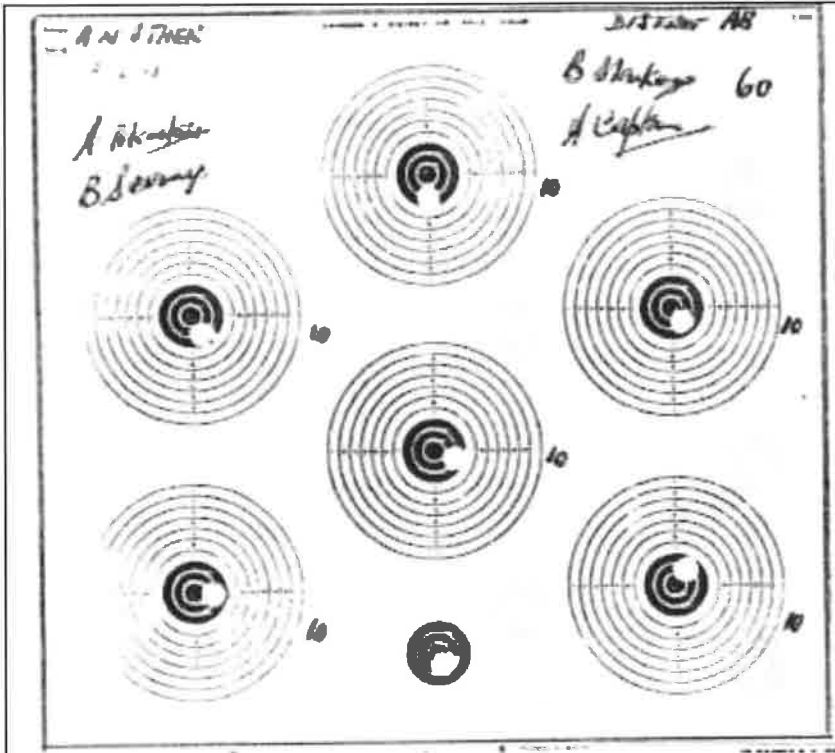


**Example 11**

**POSSIBLE TARGET**

Note: Signed by both  
Markers and both Captains





**Example 12**

**OUTWARD SCORING**

Note:

Team A (Example 11) score 60.55

Team AB (Example 12) score 60.45

